



## Legislation Details (With Text)

**File #:** 20-480      **Version:** 1      **Name:**  
**Type:** General Business      **Status:** Failed  
**File created:** 9/23/2020      **In control:** Town Council  
**On agenda:** 10/13/2020      **Final action:**  
**Title:** A Resolution of the Board of Trustees of the Town of Erie Adopting the Wastewater Utility Master Plan  
**Sponsors:**  
**Indexes:**  
**Code sections:**  
**Attachments:** 1. Resolution, 2. Wastewater Utility Plan

Date	Ver.	Action By	Action	Result
10/13/2020	1	Town Council	approve	Fail

### SUBJECT:

A Resolution of the Board of Trustees of the Town of Erie Adopting the Wastewater Utility Master Plan

**DEPARTMENT:** Public Works

**PRESENTER/PREPARER:** Todd Fessenden, Public Works Director  
Wendi Palmer, Civil Engineer

**TIME ESTIMATE:** 5 minutes

### FISCAL INFORMATION:

Cost as Recommended: N/A  
Balance Available: N/A  
Budget Line Item Number: N/A  
New Appropriation Required: N/A

### STAFF RECOMMENDATION:

Approve the Resolution adopting the Wastewater Utility Master Plan

### SUMMARY AND BACKGROUND OF SUBJECT MATTER:

At the April 9, 2019 meeting, the Board of Trustees awarded a contract to HDR Inc. for the design of the Wastewater Treatment Facility Expansion. During the design of the expansion it was determined that the Wastewater Utility Master Plan needed to be updated in order to receive approval from the North Front Range Water Quality Association. HDR Inc. took on the task of preparing a new Wastewater Utility Plan within their existing design contract.

**Fiscal Impact:**

Master Plans help the Town plan for growth and financially for infrastructure improvements required due to either Development or for upgrades to existing systems.

**Board Priority(s) Addressed:(Add an "x" in front of the appropriate priority)**

- ✓ Prosperous Economy
- ✓ Safe and Healthy Community
- ✓ Effective Governance
- ✓ Environmentally Sustainable
- ✓ Fiscally Responsible

**ATTACHMENTS:**

1. Resolution
2. Wastewater Utility Master Plan