



Meeting Agenda

Open Space and Trails Advisory Board

Monday, Aug 11, 2025

6:30 PM

Community Room,
Town Hall

Link to Watch or Comment Virtually: <https://bit.ly/OSTAB2024>

1. **Call Meeting to Order** – 6:30 pm (*Virtual Zoom due to HVAC issues at Town Hall*)
2. **Roll Call and Verification of Quorum** – *Members: Ken Martin, Bill Rigler, Tim Payne, Dave Tazik, Joe Swanson. Park & Rec Director Luke Bolinger, Town Council John Mortellaro, Senior Planner Aly Burkhalter*
3. **Approval of the Agenda & Assignment of Current Minutes** – *Approved as presented.*
4. **Approval of Previous Meeting Minutes: Approval of June 30, 2025 meeting minutes** – *Approved as submitted.*
5. **Public Comment** - *None*
6. **General Business**
 - A. **Town Council Liaison Report, John Mortellaro**
 - (1) *Town Resident Survey results are in; Council will be reviewing at next meeting.*
 - B. **Village at Coal Creek (VCC), Background Report, Discussion with Luke Bolinger, Director, Park & Recreation, and Aly Burkhalter, Senior Planner, Planning and Develop;**
 - (1) *Comments due via memo by August 18 (review the BG report only; not zoning options)*
 - (2) *3 zoning options to be developed – Ag Holding will be used as the pending zone for potential housing (timing is not understood nor bound)*
 - (3) *Feedback on 3 zoning options due September 12*
 - (4) *Looking for a preferred plan by mid-November*
 - (5) *Intent is to proceed to rezoning by year end.*
 - C. **Pollinator Districts – brief internal discussion;**
 - (1) *Considering utilizing OSTAB annual funding for Butterfly Pavilion consultants; Dave Tazik to follow up with Mackenzie*
 - D. **Joint meeting with Lafayette Open Space & Advisory Board, Monday October 27, 6-8 pm, Lafayette Public Library, Baseline Rd - reminder**
 - E. **Smoljan open space property walk – date is TBD, Likely Saturday**
 - F. **Development Referrals – none.**
 - D. **Member Comments, Questions and Discussion**
 - E. **Next regular meeting: Monday September 8, 2025.**
 - F. **Adjournment at 7:42 pm**

